



*Epic*

# Central Park

CAMPUS TOUR



N

Kohoutek

Juno

Isis

Heaven

*Want to add a bit of competitive fun to your tour?*

Play Central Park Campus Bingo!

**CENTRAL PARK CAMPUS**

# **BINGO**

<b>Baby Dragon</b>	<b>Road-Runner</b>	<b>Teapot</b>	<b>Horseshoe Sheep</b>	<b>Bad Boy</b>
<b>Fibonacci Spiral</b>	<b>Loopy Sofa</b>	<b>Gargoyle with Mug</b>	<b>Robot Walking Dog</b>	<b>Cowboy Boots</b>
<b>Teapot</b>	<b>Flying Pig</b>	<b>Free Space</b>	<b>Metal Butterfly</b>	<b>Snake!</b>
<b>Howling Coyote</b>	<b>The Beatles</b>	<b>Rock Garden</b>	<b>Donkey Eating a Tree</b>	<b>Bug Jazz Band</b>
<b>Spiders!</b>	<b>Tumble-Weed</b>	<b>Dragon Egg</b>	<b>Fast Slide</b>	<b>Three-Headed Moat Monster</b>

## Welcome to Epic. We hope you enjoy your self-guided tour.

Please remember Epic is a business, and we ask you to follow a few simple rules:

1. Please be quiet in the halls, so people can work without distraction.
2. Please stick to the tour path and don't wander off into other halls, into break rooms, etc.
3. Please don't eat the food (for example, cookies) or drink the beverages (for example, coffee or juice). They are for staff.
4. Please do not eat lunch in our cafeteria. The cafeteria is for staff.

Thanks for your attention to these requests.

Welcome to Epic's Central Park Campus, our second group of office buildings built in Verona. Surrounding Central Park's grass lawn, Heaven, Isis, Juno, and Kohoutek continue in the celestial naming tradition, while expanding into new themed frontiers.

The buildings are also designed to promote productivity and help us attract talent while minimizing costs and environmental impact.

**If at any point you become turned around, please feel free to ask any Epic employee for directions.**

## A. Central Park Tour Route

### 1 Tunnel from Andromeda to Central Park Campus



Walk towards the walls of hands that commemorate employees' first ten years. Continue through the first set of doors into the North lobby, and head down to Level G1.

At the base of the stairs, walk up the starlit hallway. Each building has a unique theme meant to inspire creativity and a sense of fun, but a special love for space runs throughout the campus...it being an intergalactic headquarters and all.



### 2 Heaven



Continue down the hallway until the stars fade, then walk up the well-lit tunnel into Heaven. Ahead on your right you'll find Chopsticks, one of the mini cafes on campus. These mini cafes offer specialty options within a short walk from the neighboring buildings.

Walk past the funhouse mirrors and continue to the Stairway to Heaven. Walk up to Level 1 or try your luck with the elevator, as the two cars bring with them very different traveling companions.



### 3 Slide

Walk past Rocking Ralph to find the top of the slide. While a trip down is not strictly required, it is very much encouraged. Slide down, walk up to Level 1, slide down, and repeat as desired.

When ready to continue the tour, take the stairs or elevator up to Level 3.



### 4 Cantina

Walk under the sandstone arches, and head to your right to find the grey double doors that lead into the Cantina. Your droids will have to wait outside, but feel free to explore the room and its alien surroundings if it's not in use.

Before the Cantina's catchy tune gets stuck in your head, make a quiet exit back down to Level 1. Take the windowed walkway next to the spiral stairs and continue until you reach Isis.



### 5 Isis

Upon entering Isis, named for a large asteroid located between Mars and Jupiter, take the elevator or stairs up to Level 2 and walk across the skybridge to the north wing. Each Epic building is accessible via an indoor route, encouraging employees to share ideas face to face.



### 6 Dragon's Lair and Skywalk to Isis South



From the top of the stairs, walk left to see the great hearth and enter the Dragon's Lair. The dragon guards his treasure with a view of Central Park.

When done in the Dragon's Lair, take the elevator down to Level G1. Follow the tree-lined corridor on your left past the staircase, and continue through the walkway to Juno.



## 7 Juno – Miss Kitty

As you enter Juno, turn right and walk down the hallway, keeping the windows on your right. You may notice that all of our staff work in offices instead of cubicles. Studies have shown that people are up to two-and-a-half times more productive in an office.

When you reach the railroad tracks follow them to your right until you reach the wooden stairway and head up to Level 3. Walk toward the bears and down the hallway to the right to visit the Miss Kitty training room, where the grand madam herself keeps an eye on things from the balcony.



## 8 Balcony View

Head back down to Level 2 and cross the skywalk that connects Juno's two wings. Continue across the Juno skywalk until you reach the door to an outside balcony, where you can enjoy a birds-eye view of the outdoor features that give Juno its southwestern bite.

Head back inside and, facing the wooden horses, walk down the hallway to your left until you reach the skywalk to Kohoutek. As you cross the skywalk, you'll see the Cheshire cat grinning at you from Alice.



## 9 Kohoutek

Once inside the building, continue straight ahead across the skywalk into the west wing. To your right you'll find Festival, the large East Asian themed conference room with views of the Wizards Academy campus and Deep Space's grass roof.

**OPTIONAL:** If you'd like to take the Wizard Academy or Storybook tour, return to the other (East) wing and take the stairs or elevator down to the level G1. From here, walk past the Tokyo Joe's coffee cart and follow the graffiti tunnel into King's Cross. From there, begin to follow the directions in the Wizard Academy or Storybook tour guide.



When done visiting Festival, retrace the Central Park indoor tour route to return to Andromeda.

